

hackable:1

GNOME Mobile distribution for Hackable Devices

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Who's talking

- Working for Bearstech
- Embedded software development
- Hackable Devices R&D
- Small Free Software services company
- Cooperative of hackers
- Distributed over France and Germany
- Meet us at La Cantine in Paris!



Genesis of hackable:1, part one

Back in July 2008...

- ASU was not out yet
- SHR would mix 2007.2 and ASU FTW
- Android was just hype
- Debian just arrived



Genesis of hackable:1, part two

Our point of view:

- Complete 2007.2 which looked closer to anything functional
- Benefit from Debian: packages, know-how...
- Already familiar with Gtk+ and GNOME



More context: hackable:Devices

- Hardware with open specifications
- The obvious example: Openmoko Freerunner :)
- More devices:
 - BUGlabs
 - Elphel cameras
 - Linksys WRT54G...
- But more on that later!



Our first releases

- Archives of a customized Debian system
 - Four are out so far (the last being based on lenny instead of sid)
- Pre-installed and configured for embedded software development:
 - For the Openmoko only
 - Fits only on MicroSD
 - Native compilation (with distcc support)



From now on

- Generate images automatically
- Support more hardware
- Fulfill more purposes
- Ease embedded development and quick prototyping



Project with two sides

- Packaging software
 - Original Debian packages
 - External repositories (Om2007.2)
 - Internal repository
- Building images
 - From package binaries
 - For given hardware platforms and purpose combinations

But how does this work?



Packaging software

- Packages database in *trunk/packages/packages.txt*
- Some helper scripts provided for maintenance
- Binaries are uploaded twice a day by the build bot, currently:
 - Amd64 (native)
 - I386 (native)
 - ARM (cross-compiled)



Package database

```
tar  pkg-config                0.23  2
     http://pkgconfig.freedesktop.org/releases/pkg-
     config-0.23.tar.gz

svn  libmokoui2                0.3   1
     openmoko/libraries/libmokoui2          4878

tar  evolution-data-server-dbus 2.20.0 2
     ftp://ftp.gnome.org/pub/gnome/sources/evolution-data-
     server-dbus/2.20/evolution-data-server-
     dbus-2.20.0.tar.gz

src  wifig                     0.1   1
     applications/wifig                    640

meta hackable1                 0.1   1
     581
```




Where the software comes from

Different sources for packages:

- **svn**: external SVN repository (Om2007.2)
- **src**: internal SVN repository (hackable:1 specific, backports...)
- **tar**: formal releases of given projects (evolution-data-server-dbus)
- **meta**: just meta-packages



Building images

- Needed a replacement for debootstrap
- Came up with *trunk/build/build.sh*
- Highly portable:
 - Less than 1000 lines of POSIX shell script
 - Works from *BSD too
- Generates images in 20 minutes
- Some issues: dependencies, footprint...
-  Whitepaper in progress

How to build images

Usage: `build.sh [option=value...] target...`

Targets:

<code>archive</code>	Create an archive of an image contents
<code>clean</code>	Remove temporary data
<code>config</code>	Configure installed packages
<code>help</code>	Display this help screen
<code>image</code>	Create a native image file
<code>list</code>	List the available profiles

Options:

<code>VENDOR</code>	(Openmoko)
<code>MODEL</code>	(Freerunner)
<code>PURPOSE</code>	(user)



The build process

- Desired profile sourced from *trunk/build/profiles* (packages list, platform name...)
- Dependencies are resolved and cached
- Packages are downloaded and extracted
- Packages database filled in on the fly
- Configuration sourced from *trunk/build/packages*
- Data purged as necessary (locales...)
- The final image is generated (jffs2...)



Supported platforms

Sadly, too few currently:

```
$ ./build.sh list
```

Listing available profiles:

Openmoko-Freerunner-cross

Openmoko-Freerunner-developer

Openmoko-Freerunner-user

Openmoko-Neo1973-developer

Openmoko-Neo1973-user

PC-Freerunner-user

 PC-Neo1973-user

A particular case: cross-compiler

- The build process is able to generate to complete cross-compiling environment:
 - Choice of the native platform
 - Installs the relevant cross-compiler from the Emdebian project
 - Choice of the target platform
- Runs out of the box:
 - As a chroot environment on Linux boxes
 - As a virtual machine from other OSes



The hackable:Devices initiative

- Will be announced more formally within the next three months, but:
 - A website, www.hackable-devices.com
 - Gather makers, developers, users and consumers of hackable devices
 - Monthly fee for hobbyists for flat rate assistance: hacker-for-rent, spare parts...
 - Provide a shop and shipping backend for hackcenters, hobbyist shops...
 - Quick prototyping for businesses



The website

- As soon as possible:
 - Document devices and hacks
 - Vote on hardware and content
- Mid-term:
 - Provide direct links to buy hardware
- Long term:
 - Offer a shop backend and assistance
 - Provide the hackable:Devices community brand



The subscription

- Revive the hobbyist spirit
- Have regular shops host workshops
- Void the concept of warranty:
 - Repair or get your hardware repaired at the shop whatever happened
 - Get spare parts easily
- Involve hackcenters and help them to be started and grow



The business model

For us it's about:

- Gaining experience on embedded development
- Lower the bar for hardware and software access
- Be able to deliver quick and functional prototypes



Current and future focuses

Besides making it work, two R&D projects:

- Multi-homing: *(ongoing)*
 - Provide seamless data+voice communication roaming between GSM, Wifi, WiMax...
- Secure phone: *(pending)*
 - Encrypt voice communications from caller to callee
 - Provide transparent, confidential access to resources at home or work



And of course...

- We're looking for more hackable devices!
- We're working on a hackable Digital Picture Frame:
 - Cheap
 - ubiquitous



Final goal

At times where:

- Internet is being filtered or censored,
- Physical limitations are enforced in software (DRM),
- Technology is abused to confuse users while it may actually get simpler,

We want to put the user back in control.



Wanna join?

- In our opinion much easier to get started than OpenEmbedded, Scratchbox...
- Open development with decisions made
- We hang out on #hackable1 on Freenode
- Official website on <http://www.hackable1.org/>
- Trac and wiki on <http://trac.hackable1.org/>
- Improvized workshop? Come and see me!

